Mentor Meeting Minutes 11/7:

* Making more functional that previous instances:
  + How to gain traction
  + User flow to post party very streamlined and quick
  + Easy to post and find a party
* Design Doc:
  + Reasons why we stopped at a specific point for MVP
  + Priority list
  + Cover three big design challenges (not concurrency, not SQL vs Mongo)
  + API, wireframes, etc.
  + Conciseness is plus
* MVP:
  + Post party
  + See other people parties in interactive maps (hardest front end problem)
    - Image with hot spots
    - Minimum text view with table
    - Maybe use canvas or HTML native maps
    - kinetic JS (draw layer on canvas)
  + Filter by classes
  + Attendees and social networking (showing number/names)
* Additional features:
  + Best way for map would be reactive data model (high on priorities, L05 notes)—definitely there for final product
  + Browse for notifications when party relevant to you opens
  + Blacklist/whitelist of attendees